# THE OPEN SOURCE ECOSYSTEM AND UBUNTU

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#### Ubuntu

## Ubu what?



#### **Ubuntu Goals**

- Create a usable, free operating system utilizing free software
- Release predictably
- Contribute in meaningful ways to upstream projects
- Build a sustainable development model
  - Community development
  - Paid staff for distro guidance, core development, support, and partner relations



#### **Ubuntu Releases**

- Release every 6 months
- Commercial, security and critical bug fix support for 18 months
- LTS versions support is longer
  - 3 years on the desktop
  - 5 years on the server



#### **Ubuntu Releases**

- Release numbers based on dates
  - 6.06 LTS (June 2006)
  - 6.10 (October 2006)
  - 7.04 (April 2007)



#### **Ubuntu Releases**

#### **Development cycles have names**

- 6.06 LTS The Dapper Drake
- 6.10 The Edgy Eft
- 7.04 The Feisty Fawn
- 7.10 The Gutsy Gibbon



#### Start of a release cycle:

- Collecting feature specifications in Launchpad
- Techboard review
- Ubuntu Developers' Summit Gutsy UDS - Seville, Spain - May 7-11



- June 21<sup>th</sup> Debian Import Freeze
- August 16<sup>th</sup> Feature Freeze / UVF
- September 20<sup>th</sup> Beta Freeze
- September 27<sup>th</sup> Beta Release
- October 4<sup>th</sup> Kernel Freeze
- October 11<sup>th</sup> Release Candidate
- October 18<sup>th</sup> Release



### What goes in?

- Upstreams
  - Debian
  - GNOME / KDE
  - Linux Kernel
  - Toolchain
  - x.org



What goes in?

- Software Communities
  - Ubuntu-studio
  - Ubuntu-xen



What goes in?

- Other Ubuntu Communities
  - Documentation
  - Artwork
  - Translations



## Summary

#### Where do you fit?

- IT Professional
- Free / Open Source Software developer
- Passionate end user

#### **TOMORROW**

Getting involved in the open source process.

Why and how.



